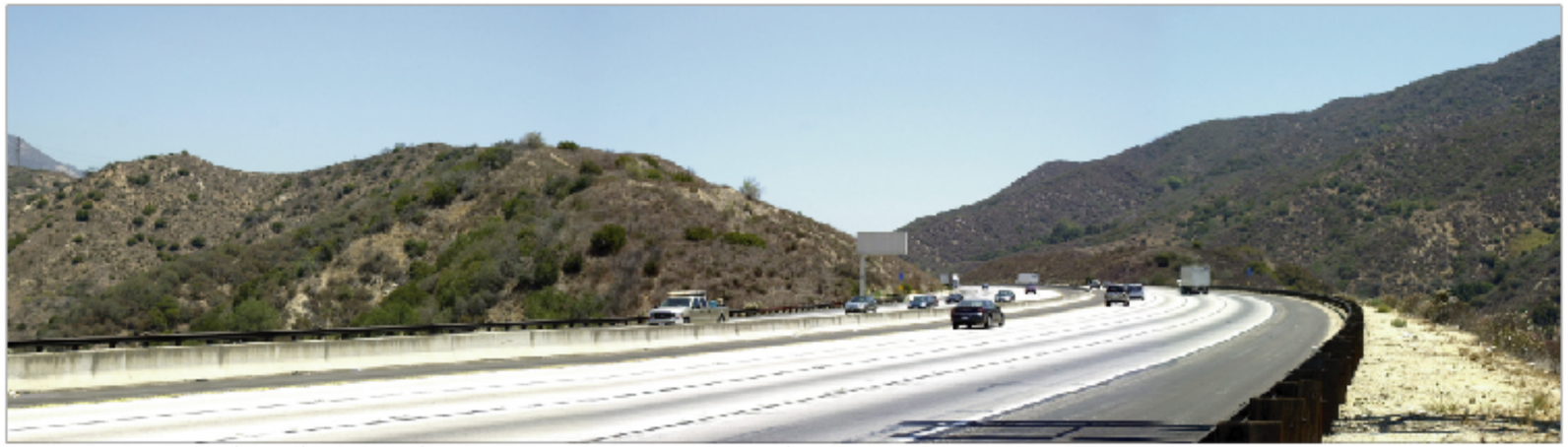
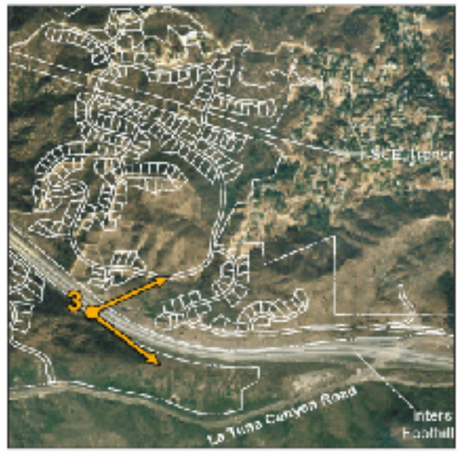


Existing view from the shoulders of Interstate 210 looking northeast toward the proposed Development Area A.



Key Map

View of proposed development with landscape and fuel modification.

NOTE:

THIS VISUAL SIMULATION UTILIZES COMPUTER MODELING TECHNOLOGY (COMBINING AUTOCAD R 14, 3D MAX, AND PHOTOSHOP PROGRAMS) TO TRANSLATE 2-DIMENSIONAL SITE PLANS AND ARCHITECTURE INTO A COMPOSITE 3-DIMENSIONAL IMAGE, IN ORDER TO DEPICT THE GENERAL APPEARANCE OF THE PROJECT FROM ROADWAYS AND OTHER PUBLIC LOCATIONS. THE PURPOSE OF THIS SIMULATION IS TO PROVIDE AN EASILY UNDERSTOOD COMPARISON OF A "BEFORE" VIEW WITH A REASONABLY ACCURATE SIMULATION OF THAT SAME VIEW "AFTER" PROJECT DEVELOPMENT. THIS COMPARISON WILL HELP AGENCY STAFF, THE PUBLIC, AND DECISION-MAKERS IN THE EVALUATION OF SITE PLANNING AND GRADING CONCEPTS, ROADWAY LOCATIONS, THE JUXTAPOSITION OF BUILDING HEIGHTS AND MASSING, AND THE OVERALL IMPRESSION OF PROJECT LANDSCAPING, REVEGETATION, AND FUEL MODIFICATION AREAS, ESPECIALLY AS THEY RELATE TO THE GENERAL IMAGE OF PROPOSED DEVELOPMENT ON EXISTING AESTHETICS AND VIEWS OF THE PROJECT AREA.

ALTHOUGH REASONABLE PROFESSIONAL CARE, RECOGNIZED COMPUTER PROGRAMS, AND COMMONLY ACCEPTED GRAPHIC TECHNIQUES HAVE BEEN USED TO PREPARE THE PHOTOGRAPH AND VISUAL SIMULATION FOR THE LAND USE AND ZONING ENTITLEMENTS BEING REQUESTED FOR THE PROJECT, IT SHOULD BE VIEWED AS A CONCEPTUAL DEPICTION OF THE PROPOSED DEVELOPMENT WHICH IS BASED UPON THE DIFFERENT LEVEL OF SITE PLANNING AND DESIGN. THIS PLANNING AND DESIGN IS SUBJECT TO FUTURE AND MORE DETAILED CONSTRUCTION-LEVEL ENGINEERING, TRACT MAPS, ARCHITECTURAL AND LANDSCAPE ARCHITECTURAL PLANS, AS WELL AS TO FUTURE PUBLIC AGENCY CONDITIONS OF APPROVAL AND ENVIRONMENTAL MITIGATIONS THAT MAY ALSO AFFECT THE ULTIMATE APPEARANCE OF THE CONSTRUCTED PROJECT.

Source: FORMA Systems, April 28 ,2003.